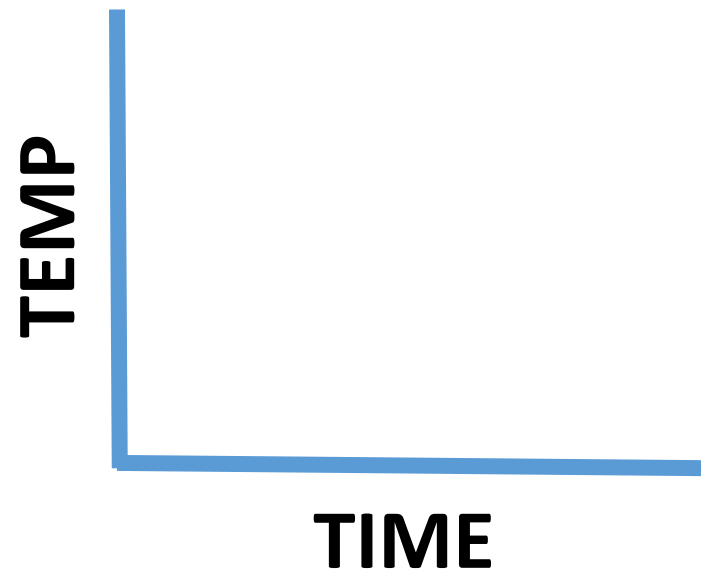


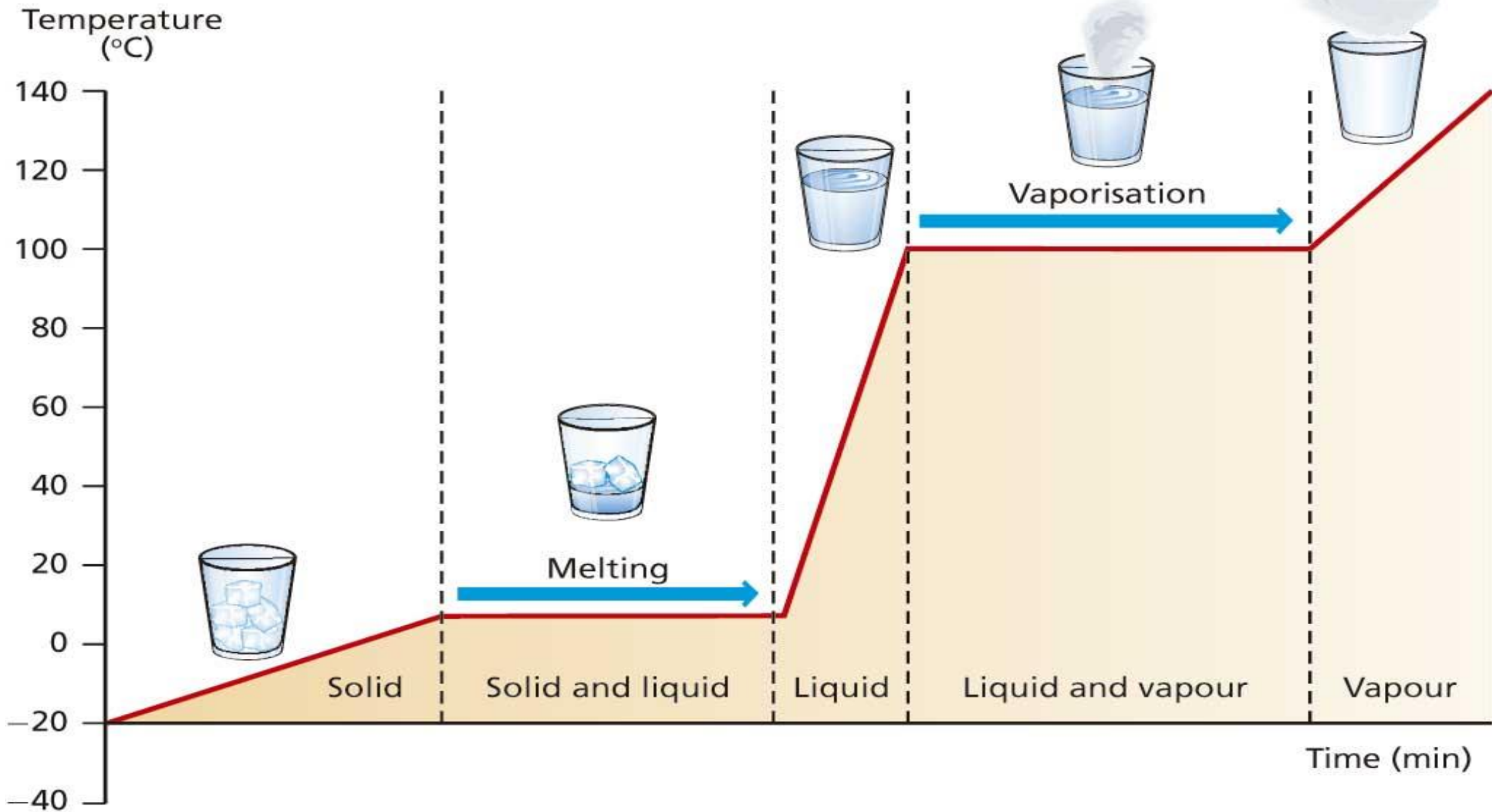
KCQ - Heating and Cooling Curves

I can use heating and cooling curves to help calculate the energy changes during phase changes

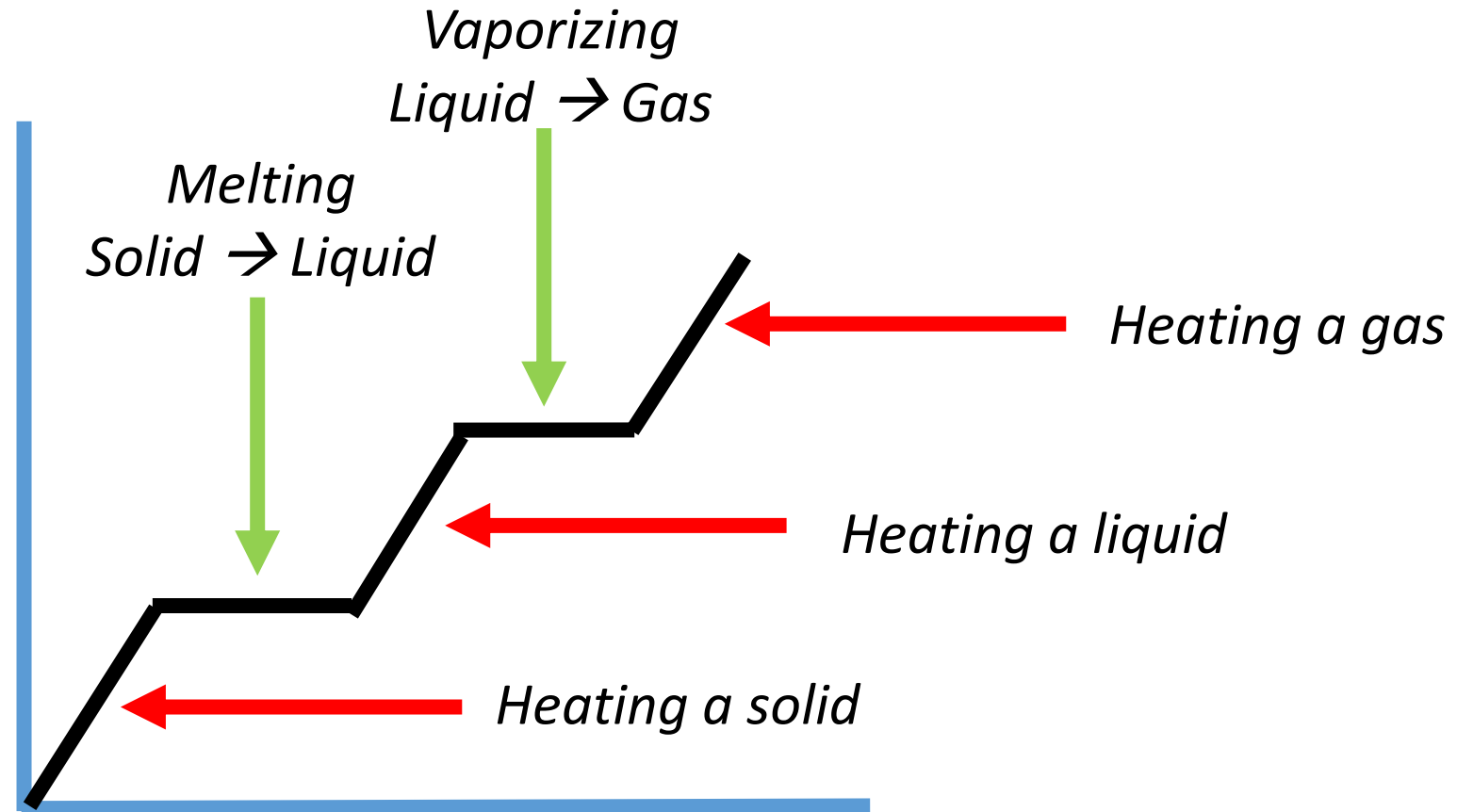
What do they show us?

- Heating or cooling → *the sloped parts of graph*
- Phase changes → *the flat parts of graph*

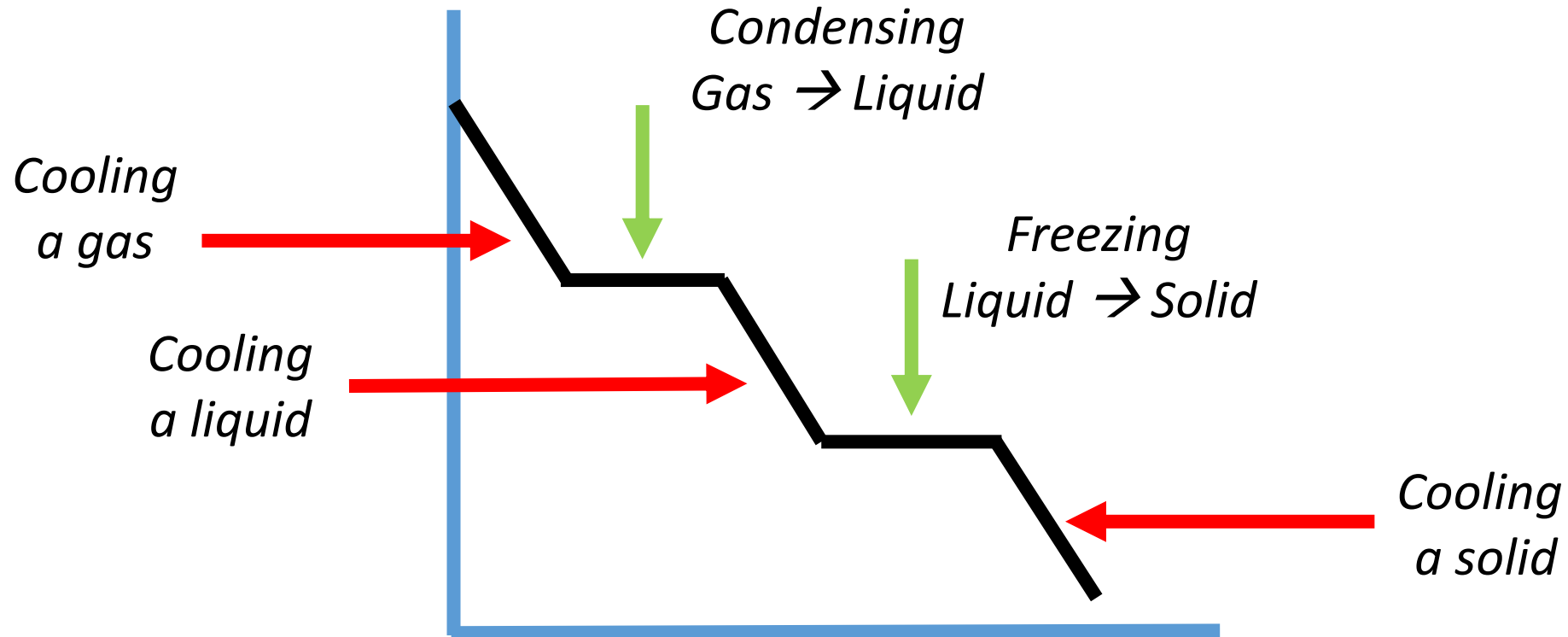




Heating Curve



Cooling Curve



Why are some areas sloped and some flat?

Heating	Phase Changes

(Cooling would just be the opposite of these things!)

Why are some areas sloped and some flat?

Heating	Phase Changes
Issue: SPEED	Issue: POSITION
All the energy is going towards SPEEDING UP the molecules	All the energy is going towards SPREADING OUT the molecules
Results in a temperature change	Results in NO temperature change

(Cooling would just be the opposite of these things!)

How is our math changed by NO ΔT ?

HEATING/COOLING

- $Q = mC\Delta T$
- $C = \text{J/g}^\circ\text{C} \rightarrow$ Has a temperature component.
- So.... Cant use it for phase changes

PHASE CHANGES

- $\Delta T = 0$ BUT $Q \neq 0$
- Get rid of ΔT , and replace C with something else
- **$Q = mL$**
- $L = \text{“Latent Heat”} \rightarrow \text{J/g}$
The energy required to phase change one gram of substance

Specific Heat and Latent Heat Labels

HEATING/COOLING

- C_{solid}
- C_{liquid}
- C_{gas}
- Always positive values

PHASE CHANGES

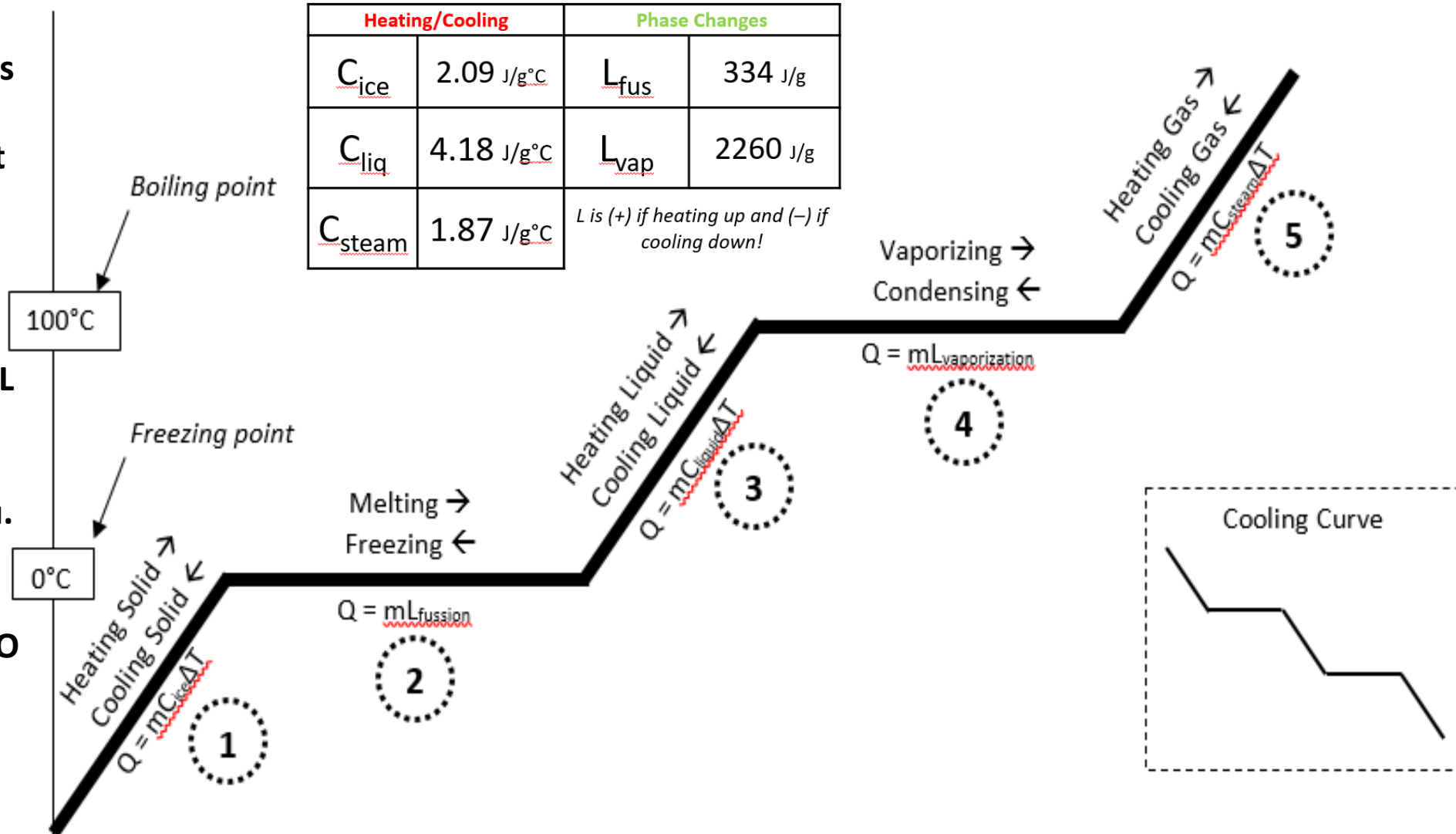
- L_{fusion}
- $L_{\text{vaporization}}$
- ***Positive if endothermic process (melting/vaporizing)***
- ***Negative if exothermic process (condensing/freezing)***

Values to Memorize for Water

Heating/Cooling		Phase Changes	
C_{ice}	2.09 J/g°C	L_{fus}	334 J/g
C_{liq}	4.18 J/g°C	L_{vap}	2260 J/g
C_{steam}	1.87 J/g°C	<i>L is (+) if heating up and (-) if cooling down!</i>	

Completely Labeled Heating Curve

*These numbers are specific for H₂O. A different chemical would have different melting/boiling temperatures, different C and L values. I would give those numbers to you. You should know the numbers for H₂O



YouTube Link to Presentation

- https://youtu.be/5ElksSZfU_M